# Smuxi Issues [FROZEN ARCHIVE] - Bug # 239: | can't be used as part of the nick in preferences -> connection

Status:	New	Priority:	Normal	
Author:	Perry Mason	Category:	Engine	
Created:	11/20/2009	Assigned to:	Mirco Bauer	
Updated:	01/22/2014	Due date:		
Complexity:	High		1	
Found in Version	:			
Subject:	can't be used as part of the nick in preferences -> connection -> nickname			
Description:	meebey FixingBugs will be saved as meebey FixingBugs			

# History

#### 11/20/2009 06:47 PM - Mirco Bauer

- Category set to Engine
- Assigned to set to Mirco Bauer

Thats a bug in the config backend which uses "|" as separation character for lists, like nicknames.

# 12/25/2009 12:03 PM - Mirco Bauer

- Target version set to 0.8

# 01/01/2010 03:15 PM - David Paleino

Mirco, what do you think about using some non-printable character for this? Say, like \0.

I agree that this makes the configuration file less hand-editable though.

/me wanting to hack on Smuxi again \o/ \o/ \o/

#### 01/01/2010 07:53 PM - Mirco Bauer

David Paleino wrote:

> Mirco, what do you think about using some non-printable character for this? Say, like

LOL a redmine bug chokes on your \0 ^^

That would surely work but makes it incompatible with older versions. I

thought about escaping the | character with some other char... but I think in the long run I will just replace that pure INI hack with some proper config backend, say XML/YAML class serialization. So IMHO not worth it to add more hacks to this for now, better replace it with something proper.

## 01/05/2010 02:47 AM - Mirco Bauer

- Complexity set to High

## 08/06/2010 01:27 PM - Mirco Bauer

- Target version changed from 0.8 to TBD

This needs a new config backend which is postponed to 0.9

## 01/22/2014 07:20 AM - Mirco Bauer

https://github.com/meebey/smuxi/blob/master/src/Engine/Config/Config.cs#L192

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