Smuxi - Bug # 234: crash on open

Status:	Closed	**Priority:**	Normal
Author:	Evil Donkey	**Category:**	
Created:	11/15/2009	**Assigned to:**	
Updated:	12/31/2009	**Due date:**	
Subject:	crash on open		

Description: This just started happening for no apparent reason. After it starts and connects to an engine, I get two error messages saying this:

Exception Type:
System.Runtime.Serialization.SerializationException

Exception Message:
The Keys for this dictionary are missing.

Exception StackTrace:

Server stack trace:

at System.ThrowHelper.ThrowSerializationException(ExceptionResource resource)

at System.Collections.Generic.Dictionary`2.OnDeserialization(Object sender)

at System.Runtime.Serialization.ObjectManager.RaiseDeserializationEvent()

at System.Runtime.Serialization.Formatters.Binary.ObjectReader.Deserialize(HeaderHandler handler, __BinaryParser serParser, Boolean fCheck, Boolean isCrossAppDomain, IMethodCallMessage methodCallMessage)

at System.Runtime.Serialization.Formatters.Binary.BinaryFormatter.Deserialize(Stream serializationStream, HeaderHandler handler, Boolean fCheck, Boolean isCrossAppDomain, IMethodCallMessage methodCallMessage)

at System.Runtime.Remoting.Channels.CoreChannel.DeserializeBinaryResponseMessage(Stream inputStream, IMethodCallMessage reqMsg, Boolean bStrictBinding)

at System.Runtime.Remoting.Channels.BinaryClientFormatterSink.DeserializeMessage(IMethodCallMessage mcm, ITransportHeaders headers, Stream stream)

at System.Runtime.Remoting.Channels.BinaryClientFormatterSink.SyncProcessMessage(IMessage msg)

Exception rethrown at [0]:

at System.Runtime.Remoting.Proxies.RealProxy.HandleReturnMessage(IMessage reqMsg, IMessage retMsg)

at System.Runtime.Remoting.Proxies.RealProxy.PrivateInvoke(MessageData& msgData, Int32 type)

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at Smuxi.Engine.GroupChatModel.get_Persons()

at Smuxi.Frontend.Gnome.GroupChatView.Sync()

at Smuxi.Frontend.Gnome.GnomeUI.<SyncChat>c__AnonStorey9.<>m__F(Object , EventArgs )

at Gtk.Application.InvokeCB.Invoke()

at GLib.Timeout.TimeoutProxy.Handler()
```

History

11/15/2009 10:00 AM - Evil Donkey

I guess I should also add that this is happening when I run it on windows 7 and I am connecting to the smuxi engine via ssh tunnel. I also use smuxi on slackware linux and do not encounter this problem.

11/15/2009 10:38 PM - Evil Donkey

It started working again after a reboot.
o_O

11/16/2009 10:31 PM - Mirco Bauer

This looks like the issue seen in #198 and I have no idea where it comes from and why it happpens only sometimes.

11/22/2009 01:46 AM - Mirco Bauer

- Target version changed from 0.6.4.1 to 0.7

11/22/2009 12:58 PM - Evil Donkey

it has happened again since then and rebooting didn't work. I ended up having to ssh my server and restart the smuxi engine. it worked fine after that. Still no problems using the frontend on linux though.

11/22/2009 04:08 PM - Evil Donkey

I got the error again. I closed the frontend, and sometime after that my internet connection had dropped and reconnected. I checked the server console and there were messages like this:

2009-11-22 09:04:35,813 [IrcProtocolManager (irc.freenode.net:6667) listener] WARN Smuxi.Engine.IrcProtocolManager - _Run(): _Listen() returned.

as well as one for all the other servers I connect to. the console just keeps repeating them.
Restarting the engine solves the problem.

12/03/2009 03:51 PM - Evil Donkey

well.. it happens a lot more than just when my connection drops. And sometimes it wont happen after power cycling my router. So it's very strange. Just a random problem I guess.

12/29/2009 02:05 AM - Mirco Bauer

Good news for you, I could track this issue down with the help of Cobrian, check the #198 ticket for the updates. I will add a workaround for this issue in the next release!

12/29/2009 05:43 PM - Mirco Bauer

- Status changed from New to Closed

Applied in changeset commit:"28f733c9890edac6dcad798bb373006bbac44c9c".

12/31/2009 08:12 AM - Evil Donkey

YAY!!!!