

## Smuxi - Feature # 1067: Connect users to their networks when smuxi-server (remote engine) starts

<b>Status:</b>	Closed	<b>Priority:</b>	Normal
<b>Author:</b>	Lex Black	<b>Category:</b>	Server
<b>Created:</b>	06/03/2015	<b>Assigned to:</b>	Mirco Bauer
<b>Updated:</b>	05/22/2016	<b>Due date:</b>	
<b>Complexity:</b>	Low		
<b>Subject:</b>	Connect users to their networks when smuxi-server (remote engine) starts		
<b>Description:</b>	<p>Currently connections are established after a frontend connects for the first time.</p> <p>Asked a few times on #smuxi, so it should be there.</p> <p>Quote:</p> <p>&lt;xombiemp&gt; how can I get smuxi to connect when the service starts? Right now I have to launch the client for it to connect.</p>		

### Associated revisions

**05/22/2016 01:36 PM - Mirco Bauer**

Engine(-IRC), Frontend-\*: automatically start smuxi-server sessions (closes: #1067)

Immediately connect to auto-connect servers and execute on-startup commands when smuxi-server (and local) sessions are initialized. This way the user will be less offline, as a frontend is not required to connect first. The gap can be huge if a smuxi-server crashes for example.

### History

**06/04/2015 03:20 AM - Mirco Bauer**

- Category changed from Engine to Server
- Target version set to 1.1
- Complexity set to Low

**05/22/2016 04:43 PM - Mirco Bauer**

- Status changed from New to Closed
- % Done changed from 0 to 100

Applied in changeset commit:"1ac2edf80d28d0e72d24c0a99b7f10d13faaf3d0".