Smuxi Issues [FROZEN ARCHIVE] - Bug # 1046: Channel list in 1.0-rc2 is a lot more squished.

Status:	New	**Priority:**	Normal
Author:	Chris Francy	**Category:**	Frontend GNOME
Created:	04/30/2015	**Assigned to:**	Georgi Karavasilev
Updated:	05/01/2015	**Due date:**	

Complexity:	
Found in Version:	
Subject:	Channel list in 1.0-rc2 is a lot more squished.
Description:	See this. http://imgur.com/SOfwWJe

In particular, look at the #puppet, and #puppetboard channels.

This wouldn't be nearly as bad if resizing the channel list panel would actually save, or could be configured. But any changes to that size get lost if I move smuxi window.

Running on Win8.1 on both computers.

- 0.11-rc5 on the left.
- 1.0-rc2 on the right.

Both are being started via mono

- `"C:\Program Files (x86)\Mono\bin\mono.exe" "C:\Program Files (x86)\Smuxi\smuxi-frontend-gnome.exe"`

History

05/01/2015 07:08 AM - Mirco Bauer

Pleas provide your monitor resolution. Smuxi is calculating the best width best on your Window size / monitor size (if in maximized mode).

05/01/2015 07:08 AM - Mirco Bauer

- Category set to Frontend GNOME

- Assigned to set to Georgi Karavasilev

05/01/2015 07:43 AM - Mirco Bauer

@Georgi: I think we need to revert the algo to the old width-ratio because the new message counter column steels some visible space. Maybe a character based width approach is better? Say so that at least 12 characters are visible. Because some people seem to use huge font sizes but the font size is not included in the width algo at all. What do you think?

05/01/2015 07:01 PM - Chris Francy

The resolution and sizes of the two Windows are the following.

older 0.11 (on a 1650 x 1050)

Width = 1562

Heigth = 775

1.0 (on a 1920 x 1080

Width = 1635

Heigth = 841