# Smuxi Issues [FROZEN ARCHIVE] - Bug # 1005: Presence (away) not send to XMPP MUCs

Status:	Closed	Priority:	Normal
Author:	Mirco Bauer	Category:	Engine XMPP (Jabber)
Created:	12/23/2014	Assigned to:	Mirco Bauer
Updated:	12/23/2014	Due date:	
Complexity:	Medium		
Found in Version:			
Subject:	Presence (away) not send to XMPP MUCs		
Description:	Smuxi only updates the presence of the XMPP connection itself but not the MUCs it is joined in.		

#### Associated revisions

### 12/23/2014 06:05 PM - Mirco Bauer

Engine-XMPP: also send presence updates to MUCs, see XEP-0045 (closes: #1005)

## History

# 12/23/2014 12:09 PM - Mirco Bauer

10:37:45 <glo0m> meebey, so it looks like if the client has to send a separate <presence> to the MUC

10:37:45 <glo0m> "An occupant changes availability status within the room by sending updated presence to its <room@service/nick>."

10:37:45 <glo0m> http://xmpp.org/extensions/xep-0045.html#changepres

10:38:51 <glo0m> I checked with Psi+, and when the status changes, it also sends one <presence> without the "to"-attribute, and another one to room@server/Nick

#### 12/23/2014 06:09 PM - Mirco Bauer

- Status changed from New to Closed

- % Done changed from 0 to 100

Applied in changeset commit:"a465611e751b68420a99b0d7bf013e3631779f3e".